

FIG. 1

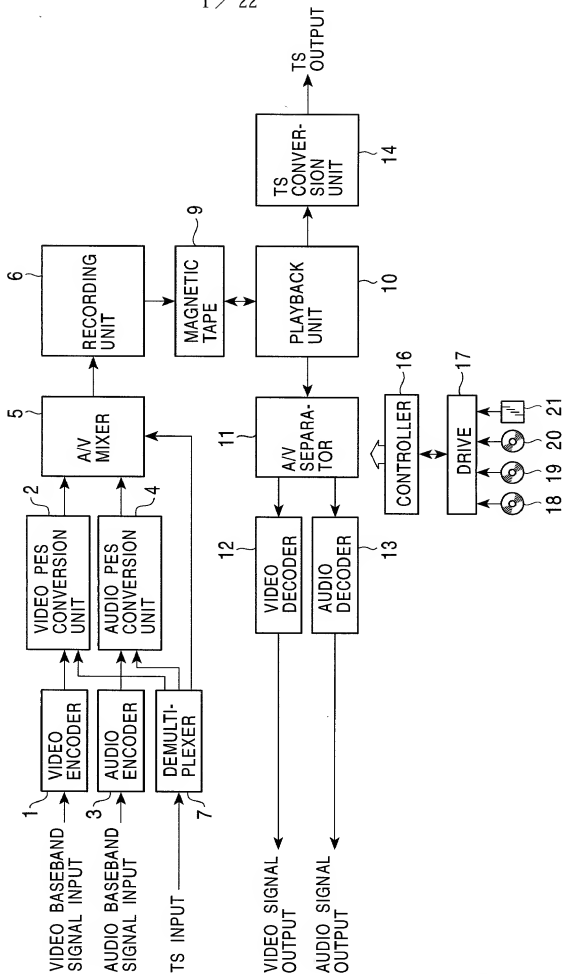


FIG. 2

T.S. AUDIO 4 FRAMES	T.S.	VIDEO 3 FRAMES(I/B/B)	T.S.	AUDIO 4 FRAMES	T.S.	VIDEO 3 FRAMES(P/B/B)	T.S.	AUDIO 5 FRAMES	T.S.	VIDEO 3 FRAMES(P/B/B)
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T.S. : TIME STAMP

FIG. 3

AUDIO PES 4 FRAMES	VIDEO PES 3 FRAMES(I/B/B)	AUDIO PES 4 FRAMES	VIDEO PES 3 FRAMES(P/B/B)	AUDIO PES 5 FRAMES	VIDEO 3 FRAMES(P/B/B)
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FIG. 4

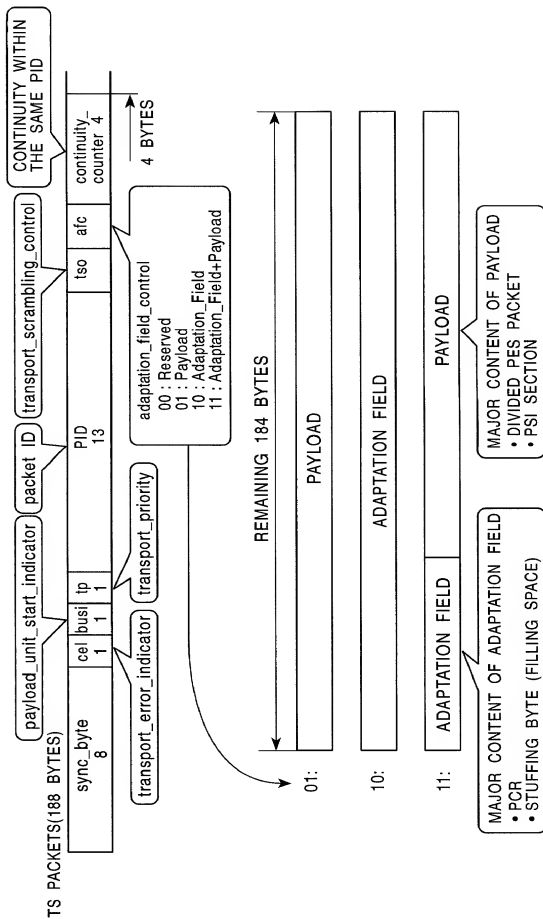


FIG. 5

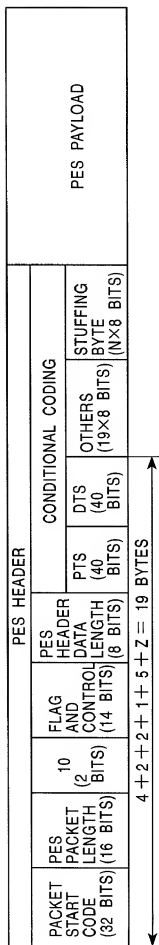


FIG. 6

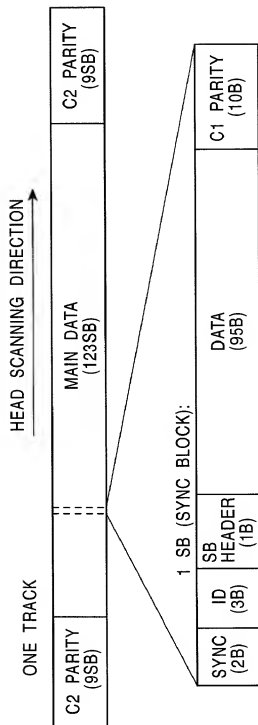


FIG. 7

BIT-7	BIT-6	BIT-5	BIT-4	BIT-3	BIT-2	BIT-1	BIT-0
←----- DATA TYPE -----→							
0	PES-VIDEO		FULL/PARTIAL	CONTINUITY COUNTER			
1	PES-AUDIO		FULL/PARTIAL	CONTINUITY COUNTER			
2	SEARCH-DATA		VIDEO/AUDIO	SEARCH SPEED		RESERVED	
3	AUX		AUX MODE		RESERVED		
4	TS-1		RESERVED		TIME STAMP		
5	TS-2		CONTINUITY COUNTER				
6	NULL		RESERVED				
7	RESERVED		RESERVED				

## AUX MODE

0 : AUX-V

1 : AUX-A

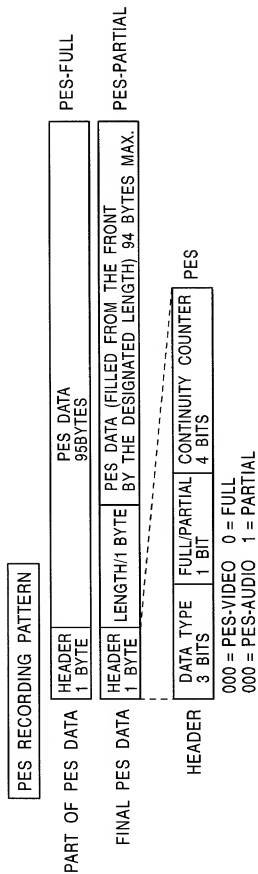
2 : PSI-1

3 : PSI-2

4 : SYSTEM

5-7 : RESERVED

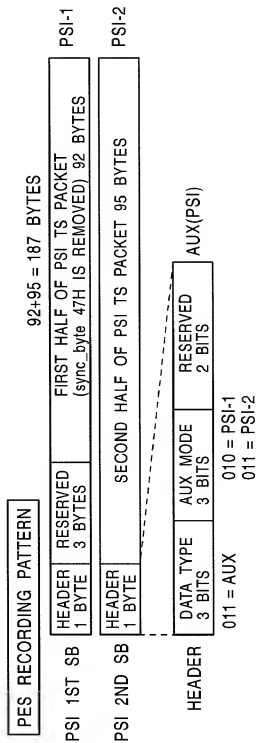
FIG. 8



CONTINUITY COUNTER:  
 BY USING CYCLIC COUNTER INDEPENDENTLY FOR  
 PES-VIDEO AND PES-AUDIO, IT CAN BE IDENTIFIED  
 THAT THE SAME TYPE OF SB IS CONTINUOUS

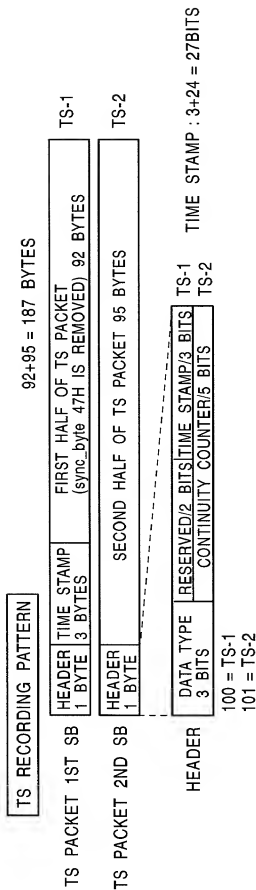


FIG. 9



IN PES RECORDING MODE, RECEIVED PSI (PAT/PMT/STT)  
TS PACKET IS DIVIDED AND RECORDED IN TWO SBS AS AUX

FIG. 10



CONTINUITY COUNTER :  
BY USING CYCLIC COUNTER FOR TS,  
IT CAN BE IDENTIFIED THAT TS IS  
CONTINUOUS.

FIG. 11

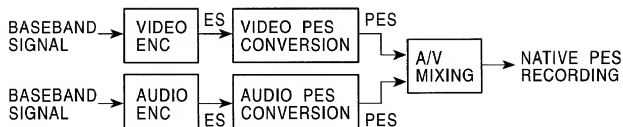


FIG. 12

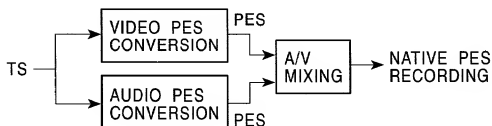


FIG. 13

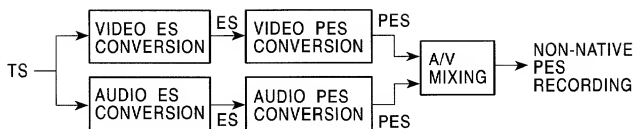


FIG. 14

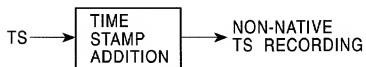
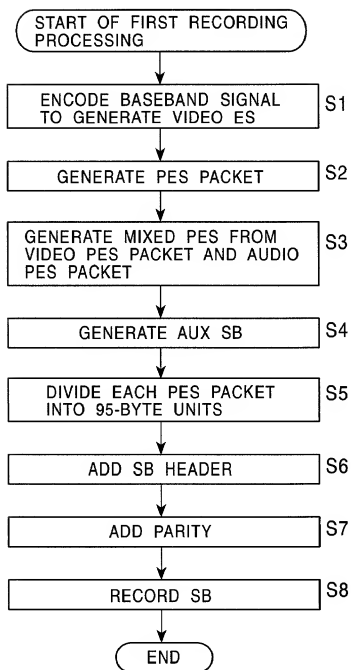


FIG. 15



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FIG. 16

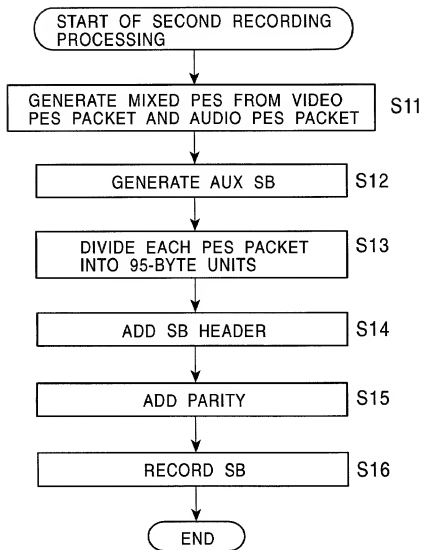


FIG. 17

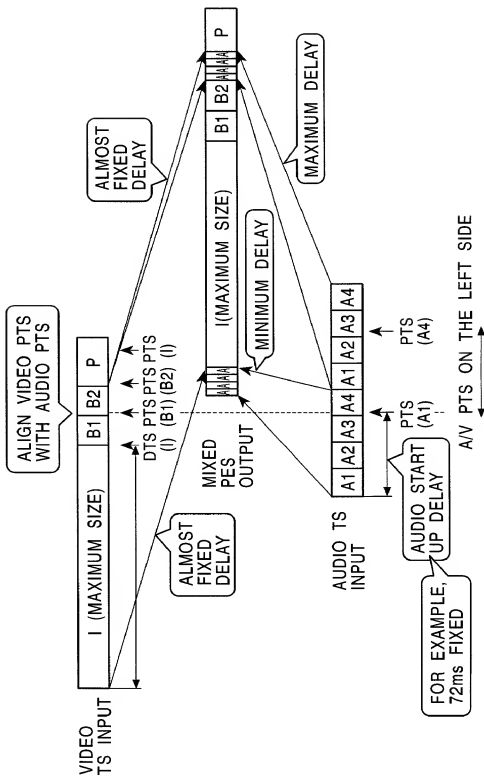


FIG. 18

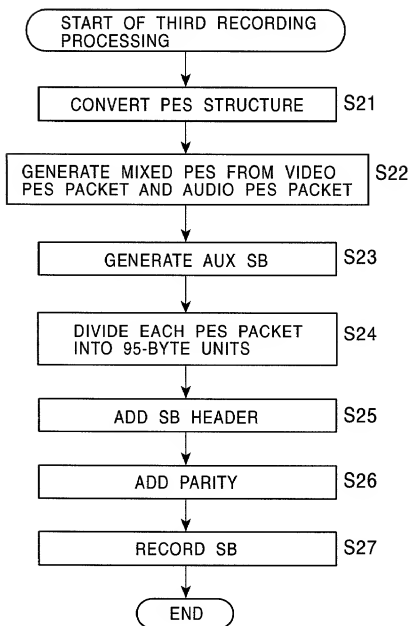




FIG. 19

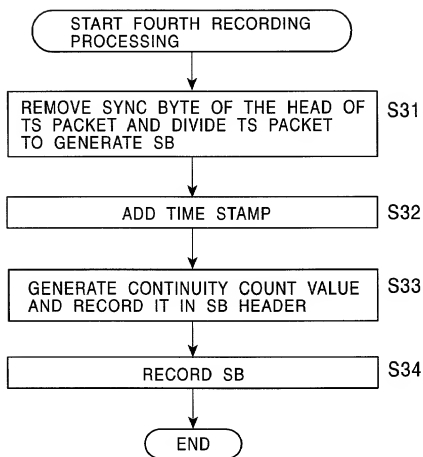


FIG. 20

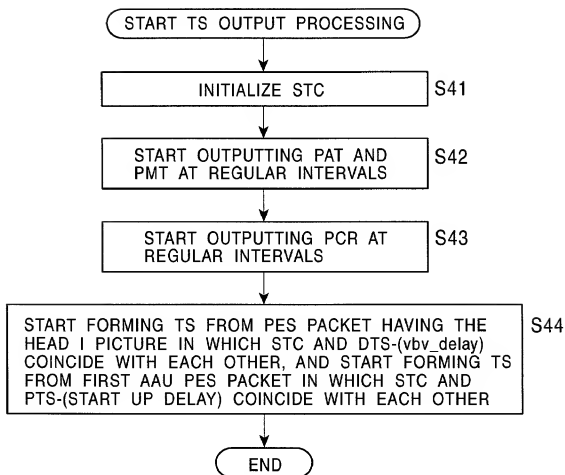


FIG. 21

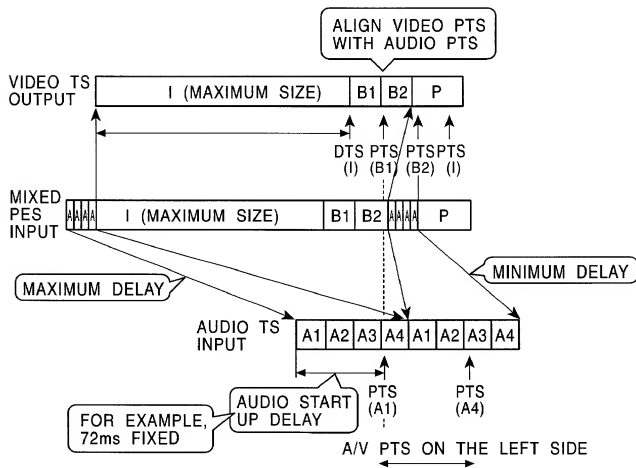


FIG. 22

